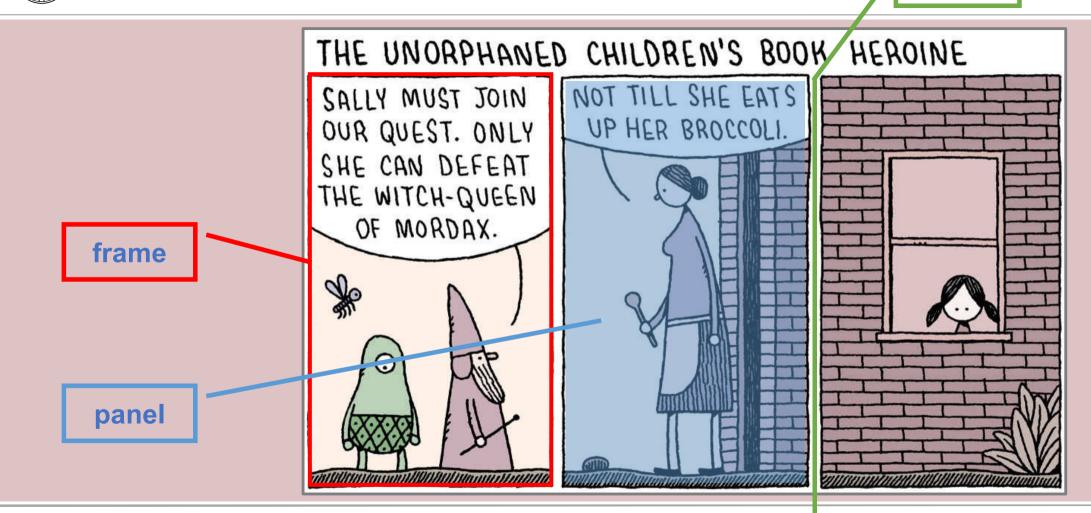


Analyzing
Comics &
Graphic
Novels:
A Crash
Course



gutter





Why is one single **image** split into three **panels?**

THE UNORPHANED CHILDREN'S BOOK HEROINE



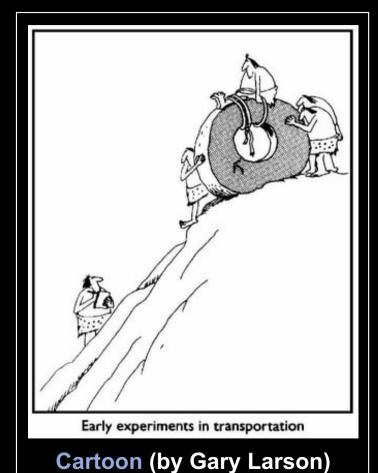




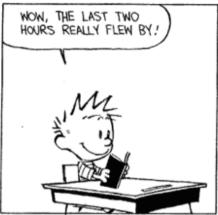


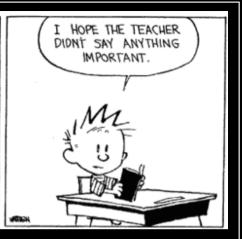
Three Aims for Today

- 1. Provide useful terminology
- 2. Give examples for how one can apply and use this terminology
- 3. Recommend some primary and secondary texts

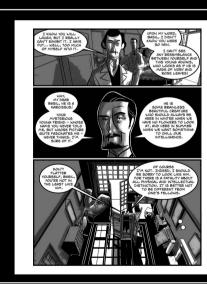








Comic strip (by Bill Watterson)





graphic novel? (The Picture of Dorian Gray, by lan Edginton & I. N. J. Culbard)

Comic or

(1) "Hello bunny!"

(3)
"What have you broken this time?"

(4)
Okay, that's
it, he truly
knows me.



E'est bon, sa ry est, il me commait, reaiment...

(2)
"Bonsoir kitten! –
Come, sit down,
I've prepared your
favorite yummy."

speech bubbles

- sequence?
- placement?

Jeromeuh. "ZUT et REZUT." *Les petites histoires viriles*. Paris: Delcourt, 2011. 14.

Also available at www.jeromeuh.net/2010/10/zut-et-rezut (7 September 2017)

"IF I THINK ABOUT IT LOGICALLY

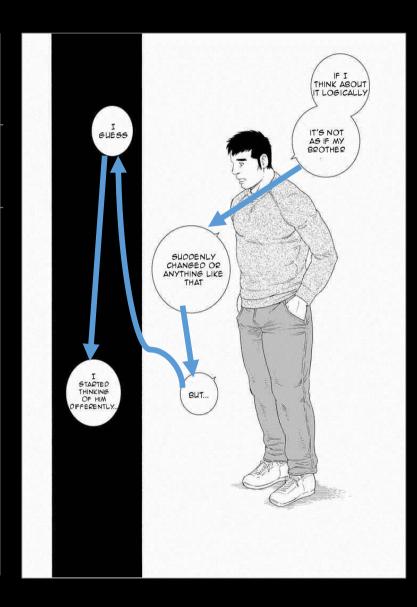
IT'S NOT AS IF MY BROTHER

SUDDENLY CHANGED OR ANYTHING LIKE THAT

BUT...

I GUESS

I STARTED
THINKING OF HIM
DIFFERENTLY."



speech bubbles

- rhythm?

space

- realistic?
- conceptual?

Gengoroh Tagame. *My Brother's Husband.* 2014–2017. Vol. 1. Trans. Anne Ishii. New York: Pantheon Books, 2017.

At night, two strangers on the St Martin canal bridge.

distance

- zooming in/out

drawing style

- e.g. silhouettes

color

- light/dark/...

(3) "No, Sir. Me, I'm homeless."



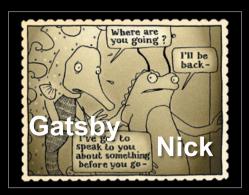
(2)

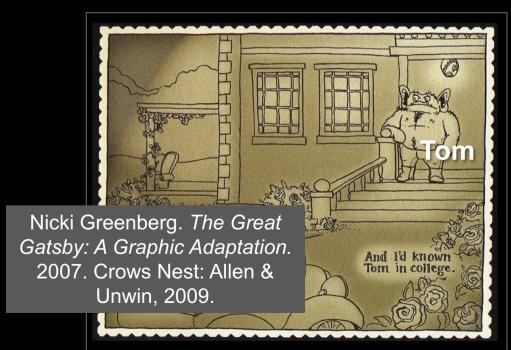
"Do you, too, love to escape the madness of Parisian parties to admire the stars?"

Jeromeuh. "Strangers in the Night." Les petites histoires viriles. Paris: Delcourt, 2011. 14.

Also available at www.jeromeuh.net/2010/03/strangers-in-the-night (7 September 2017)











Tom Buchanan could drive

types of characters

- human? realistic? individualized?

(inter)textuality/-mediality

- newspapers, photos, letters ...

















grid
- regular? varied?

Wendy & Richard Pini.

Elfquest: Archives. 1979–
1984. 4 vols. New York: DC
Comics, 2003–2007.

Also available at http://elfquest.com/read/digitalEQ.html (09.01.2018)

















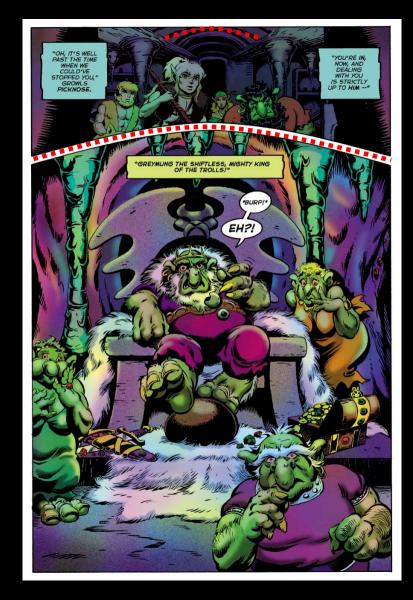


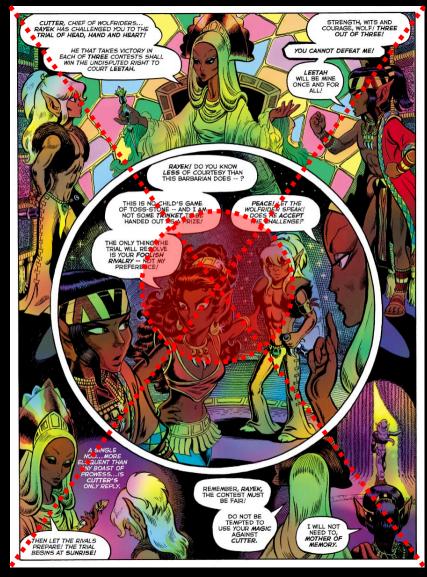




color palette

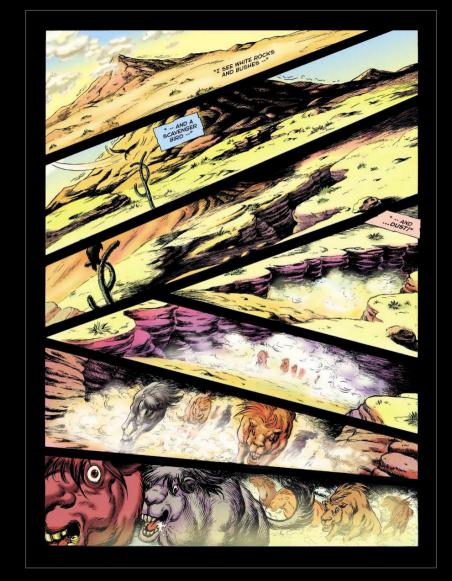
- locally (e.g. to separate sequences)
- throughout:bleak colors?bright? varied?





page architecture

- meaning /
 function (e.g.
 emphasis?
 - visual
 echoes?
- on the whole: varied or regular?













frames

- e.g. wavy lines to mark memory / past

color

- 'tone' of speech & thoughts





frames

- absent frames?

panel

- shape? - size?

splash page



two-page spread

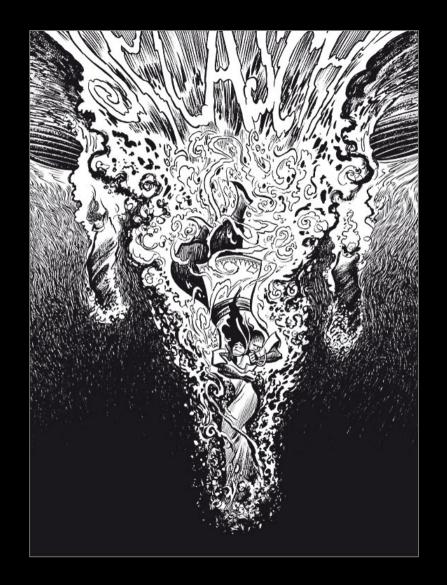
functional

- What narrative or communicative function do the visual codes serve?

VS.

aesthetic

- Do the images 'take on a life of their own,' beyond mere narrative function?



Chris Thompson.

Habibi. London: Faber and Faber, 2011.

(not necessarily suitable for teaching)



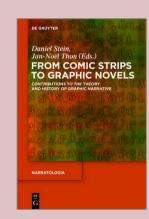
Other Teachable Primary Texts

- de Seve, Mike & Daniel Burwen *Operation Ajax* (2011) historical (coup in Iran, Cold War)
- Evans, Kate Threads: From the Refugee Crisis (2017) reportage
- Greenberg, Nicki The Great Gatsby (2007) & Hamlet (2010) adaptations
- Hamilton, Tim Fahrenheit 451 (2009) adaptation, dystopia
- Lewis, John et al. *The March* (3 vols., 2013–2016) historical (racism, Civil Rights Movement)
- Millar, Mark et al. Superman: Red Son (2003) rewriting, dystopia, alternate history (Cold War)
- Moon, Fábio and Gabriel Bá Daytripper (2010) philosophical ('meaning of life')
- McGuire, Richard Here (2014) philosophical (historical change)
- Rapp, Adam & Mike Cavallaro, Decelerate Blue (2017) dystopia, LGBTQ, coming of age
- Rowntree, Winston Waiting (2016) illness, time travel, philosophical ('meaning of life')
- Spiegelman, Art Maus (1980–1991) Holocaust, trauma, autobiography/memoir



Recommended Secondary Sources

- Abel, Julia & Christian Klein. *Comics und Graphic Novels: Eine Einführung.* Stuttgart: J. B. Metzler, 2016. [esp. chapter 4: "Leitfaden zur Comicanalyse."]
- Horstkotte, Silke. "Zooming In and Out: Panels, Frames, Sequences, and the Building of Graphic Storyworlds."
 From Comic Strips to Graphic Novels: Contributions to the Theory of Graphic Narrative. Ed. Daniel Stein and Jan-Noël Thon. Narratologia 37. Berlin: de Gruyter, 2013. 27–48.
- McCloud, Scot. *Understanding Comics.* 1993. New York: Harper Perennial, 1994.





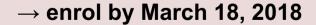




Vocabulary from Film Studies: Also Useful

"Film and Adaptation: A Toolbox" (Wednesday, April 18, 2018)

- How to analyze films: key concepts, with examples
- Adapting classics: comparing different versions
- Reading screenplays, watching films
- Non-fiction: documentaries in the classroom
- The problem of sound



www.weiterbildung.uzh.ch/programme/wbmat detail.php?angebnr=1193

