

Let there be light!

PHY117 HS2024

Today:

Electromagnetic waves

Creating light theoretically & experimentally

Speed of light

Refraction

Week 13, Lecture 1

Dec. 10th, 2024

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We saw: changing magnetic fields produce electric fields.
changing (moving,) electric fields produce magnetic fields.
^{for instance}
This positive feedback generates a self-sustaining phenomenon.

If one solves the four inter-related equations of electricity & magnetism, known as Maxwell's equations (Gauss' law is one), the solution one finds is a wave, moving at constant speed. The wave is referred to as an electromagnetic wave or "light".

This discovery (Maxwell, 1865) generated other discoveries, like the radio, and paved the way for relativity and our modern understanding of forces and interactions.

MAXWELL'S EQUATIONS IN INTEGRAL FORM		
LHS	$X = E$	$X = B$
$\oint X \cdot dA$	<p>Gauss's Law (1813)</p> $\oint E \cdot dA = \frac{Q_{inside}}{\epsilon_0}$ <p>The Electric field through a closed area is equal to the total charge inside of the area divided by ϵ_0.</p>	<p>Gauss's Law for Magnetism (1813)</p> $\oint B \cdot dA = 0$ <p>The Magnetic field through a closed surface is zero (as many field lines going out as going in). It means that magnetic monopoles do not exist.</p>
$\oint X \cdot dl$	<p>Faraday's Law (1831)</p> $\oint E \cdot dl = - \int \frac{\partial B}{\partial t} \cdot dA$ <p>The Electric field around a closed loop is just equal to the minus of the rate of change of Magnetic field through the loop.</p>	<p>Maxwell - Ampere's Law (1861)</p> $\oint B \cdot dl = \mu_0 I + \mu_0 \epsilon_0 \int \frac{\partial E}{\partial t} \cdot dA$ <p>The Magnetic field around a closed loop is equal to rate of change of Electric field through the loop times $\mu_0 \epsilon_0$ plus the Electric current in the loop times μ_0.</p>

The solution to these 4 equations is a transverse wave with specific directions for \vec{E} + \vec{B} fields, and a fixed wave velocity in a vacuum.

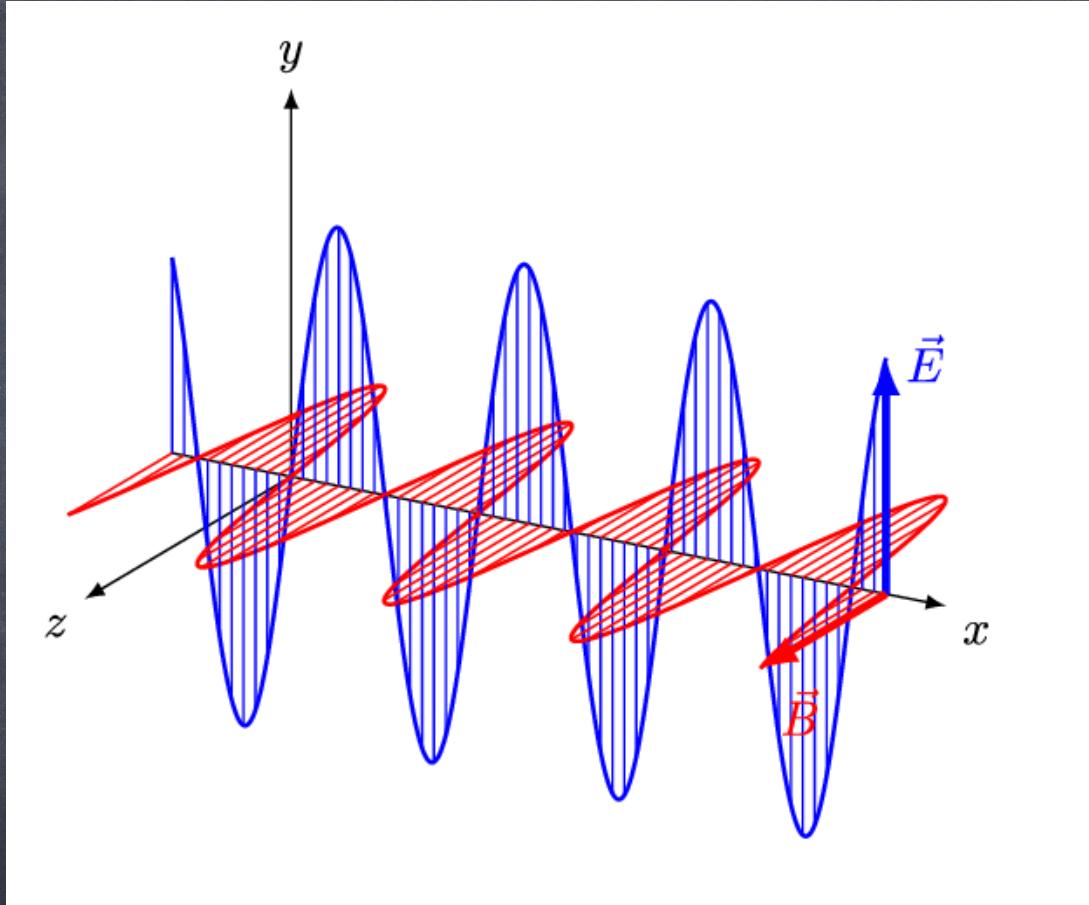
You actually know all these! Except this one piece,

Electromagnetic (EM waves)

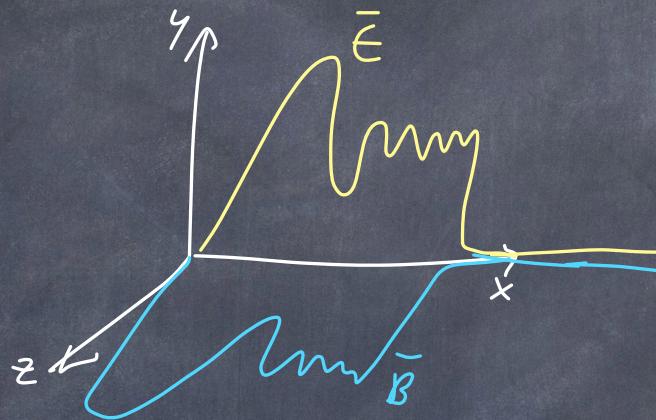
Example of
EM wave
as a
sine wave

Notice:

- 1) $\vec{E} \perp \vec{B}$ always
- 2) $|\vec{E}| \propto |\vec{B}|$ at each moment in time
- 3) The direction of propagation of our wave (\vec{v}) is \perp to $\vec{E} + \vec{B}$
 $\rightarrow \vec{v} \propto \vec{E} \times \vec{B}$ right-hand rule



The shape does not need to be sinusoidal. It can be a weird pulse:



But we can represent any wave or pulse by superpositions of sine waves (using* Fourier transforms) so it is convenient to consider FM waves as sine waves.

* not covered in this class,
but in script.

Solving Maxwell's equations, we find that the velocity of the waves is related to $\epsilon_0 + \mu_0$ (in vacuum)

$$\textcircled{4} \quad N = \frac{1}{\sqrt{\epsilon_0 \mu_0}} = "c" \text{ in a vacuum.}$$

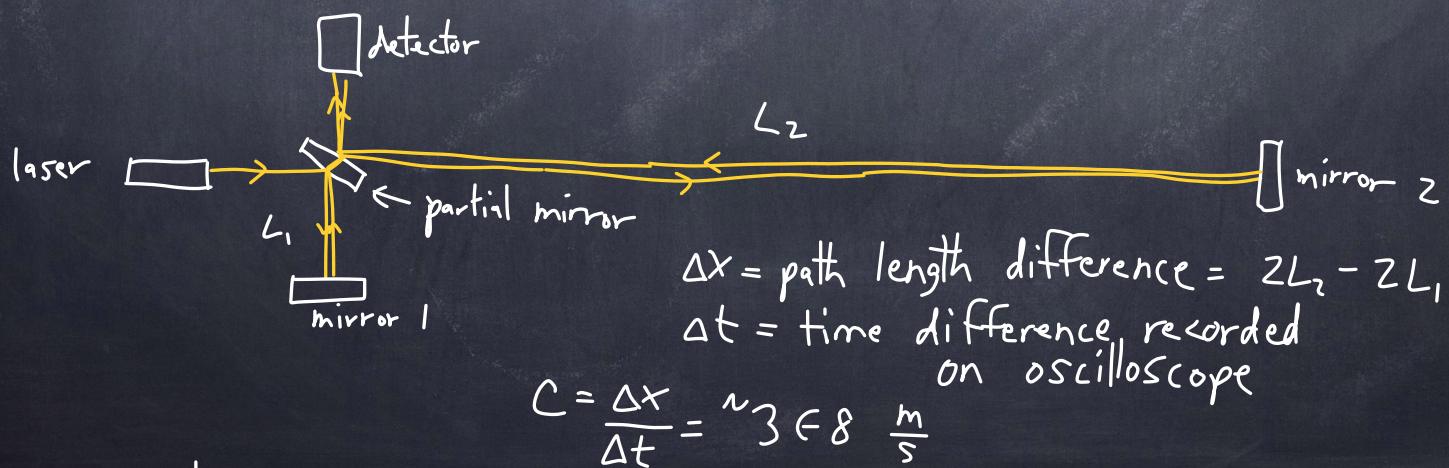
This is pretty cool! IF we measure the electric field of a charge, we can determine ϵ_0 . If we measure the magnetic field of an electric current, we can determine μ_0 . Together, these "predict" the speed of light.

$$\epsilon_0 = \frac{Q}{\oint \vec{E} \cdot d\vec{A}} = 8.85 \times 10^{-12} \frac{C^2}{N \cdot m^2}$$

$$\mu_0 = \frac{\oint \vec{B} \cdot d\vec{l}}{I} = 4\pi \times 10^{-7} \frac{N}{A^2}$$

$$c = \sqrt{\frac{1}{\epsilon_0 \mu_0}} = 2.99792458 \frac{m}{s} \text{ exactly}$$

Speed of light measurement



Note : wave equations from solving Maxwell's equations

$$\frac{\partial^2 E_y}{\partial x^2} - \frac{1}{c^2} \frac{\partial^2 E_y}{\partial t^2} = 0 \quad (3)$$

and

$$\frac{\partial^2 B_z}{\partial x^2} - \frac{1}{c^2} \frac{\partial^2 B_z}{\partial t^2} = 0$$

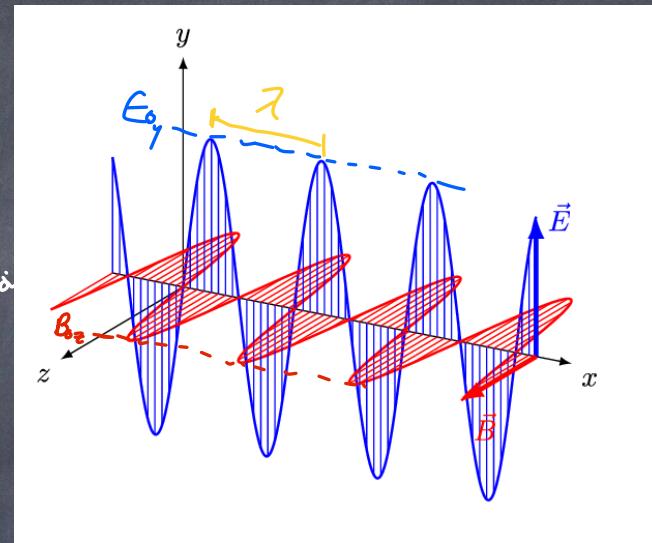
The wave functions for all x and t satisfy wave equations (e.g., eq (3))

Using what we know about how to define waves, we can write the wave functions for this:

\vec{E} always in $\pm \hat{y}$ direction
 \vec{B} always in $\pm \hat{z}$ direction
 propagation always in $+\hat{x}$ direction

EM wave function example

$$\begin{cases} \vec{E} = E_{0y} \sin(kx - \omega t) \hat{y} \\ \vec{B} = B_{0z} \sin(kx - \omega t) \hat{z} \end{cases}$$



Since it is a wave, $f\lambda = \frac{\omega}{k} = \text{velocity} \equiv c = \text{"the speed of light"}$

We see that $|\vec{E}| \propto |\vec{B}|$. The constant of proportionality is ... you guessed it, c .

For EM waves, $E = c B$ \bigcirc Now $E_y = c B_z$

$$\left[\frac{\text{kg} \cdot \text{m}}{\text{s}^3 \cdot \text{A}} \right] \quad \left[\frac{\text{m}}{\text{s}} \right] \quad \left[\frac{\text{kg}}{\text{s}^2 \cdot \text{A}} \right]$$

In previous example:
 $\vec{E} = E_y = E_{0y} \sin(kx - wt) \hat{y}$
 $\vec{B} = B_z = B_{0z} \sin(kx - wt) \hat{z}$
and $E_y = c B_z$

All EM waves obey $f\lambda = c$

There are different wavelengths of light

Visible light: λ : 400 nm \longleftrightarrow 700 nm
 400 nm blue 700 nm red

$$f = \frac{c}{\lambda} = \frac{3 \times 10^8 \frac{\text{m}}{\text{s}}}{600 \text{ nm}} \sim 5 \times 10^{14} \text{ Hz} = 500 \text{ THz}$$

Table 13.1: Rough classification of electromagnetic spectrum and its applications.

Class	Wavelength λ	Frequency f	Application
Radio waves	$> 1 \text{ m}$	$< 300 \text{ MHz}$	Radio & TV broadcast, telecommunications maritime navigation
Microwaves	$1 \text{ mm} - 1 \text{ m}$	$300 \text{ MHz} - 300 \text{ GHz}$	Microwave oven, radar, mobile phones, 4G, Wi-Fi, satellite communications, GPS, cosmic microwave background
Infrared	$750 \text{ nm} - 1 \text{ mm}$	$300 \text{ GHz} - 400 \text{ THz}$	Thermal imaging, TV remote control, night vision, bio imaging, optical fibers
Visible	$400 \text{ nm} - 750 \text{ nm}$	$400 \text{ THz} - 750 \text{ THz}$	Human vision, illumination, photography, microscopes, lasers
Ultraviolet	$10 \text{ nm} - 400 \text{ nm}$	$750 \text{ THz} - 30 \text{ PHz}$	Disinfection, dental curing, black lights, sun tanning, counterfeit detector
X rays	$0.01 \text{ nm} - 10 \text{ nm}$	$30 \text{ PHz} - 30 \text{ EHHz}$	Crystallography, radiation therapy, medical imaging, security scans
Gamma rays	$< 0.01 \text{ nm}$	$> 30 \text{ EHHz}$	Radioactive sources, cancer treatments, PET scans, cargo container screening

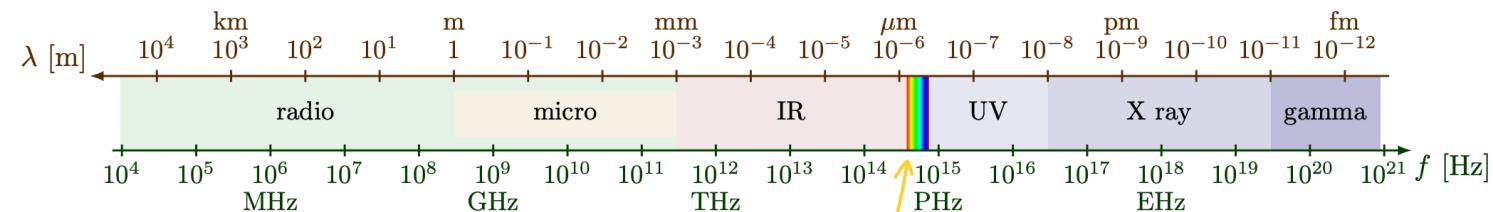
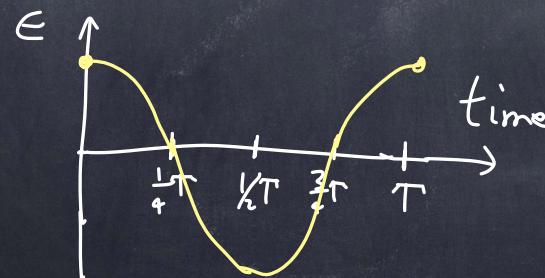
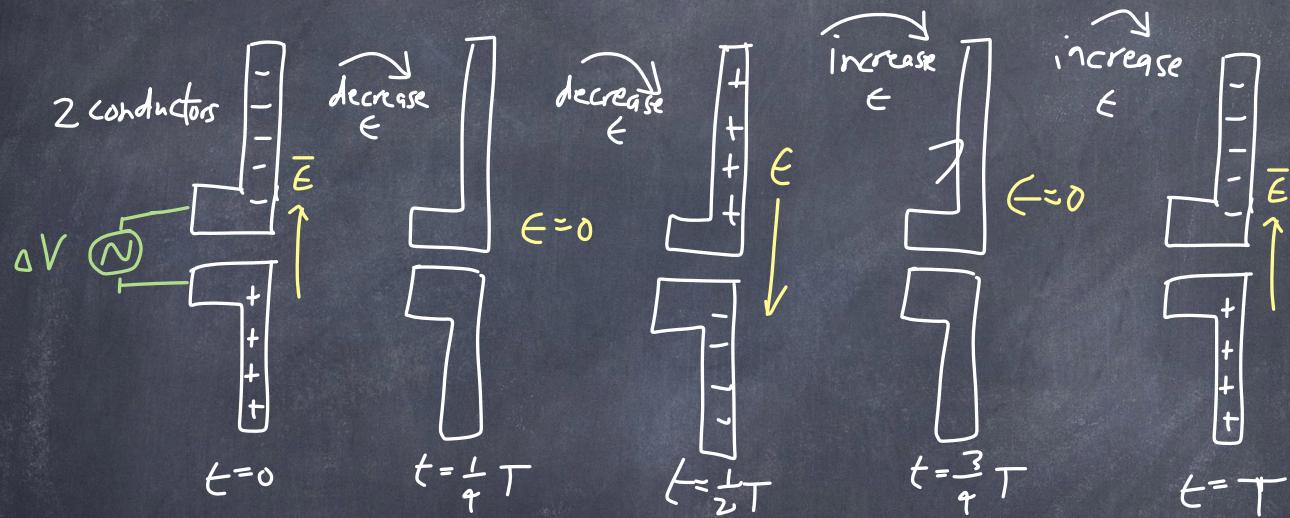


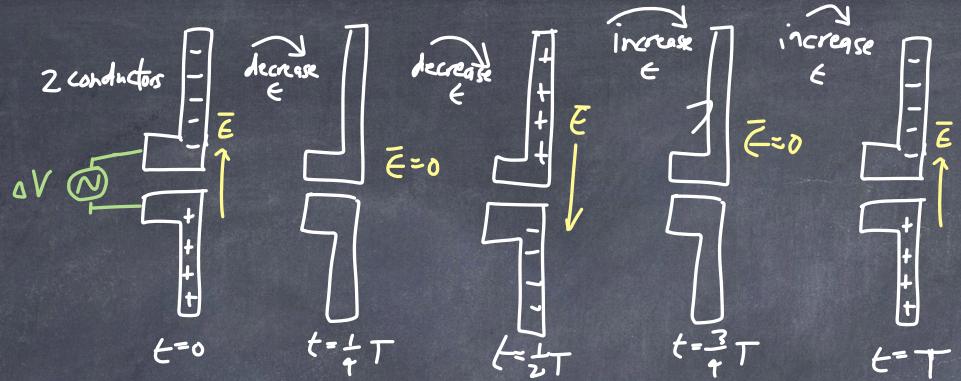
Figure 13.2: Electromagnetic spectrum with rough classification.

human eye sees these

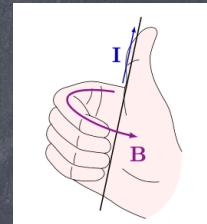
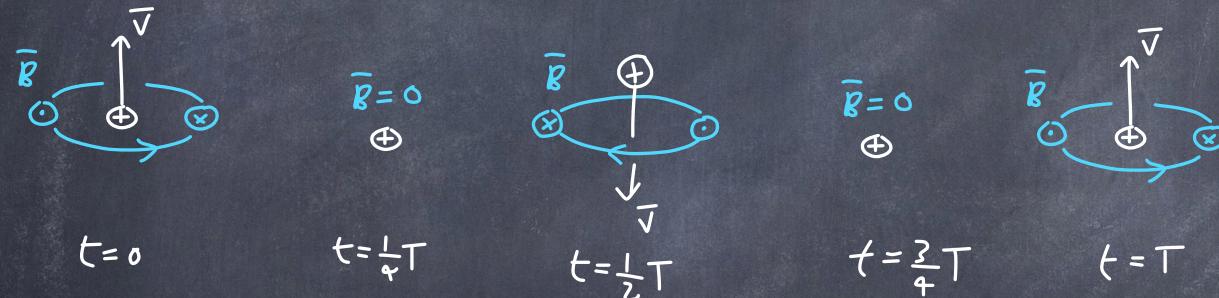
How to create light from moving an electric charge:

To make an EM wave, we can accelerate an electric charge.

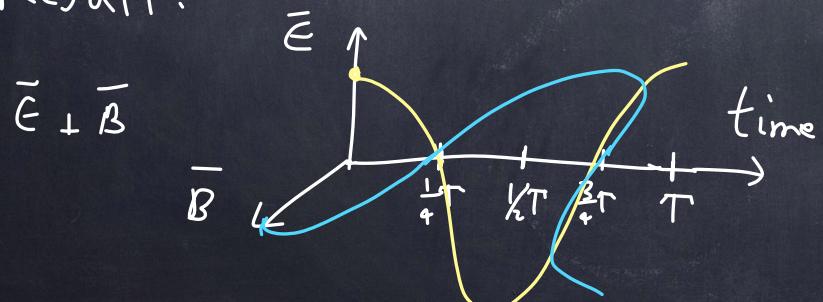




Moving electric charges generate magnetic fields.



Result:

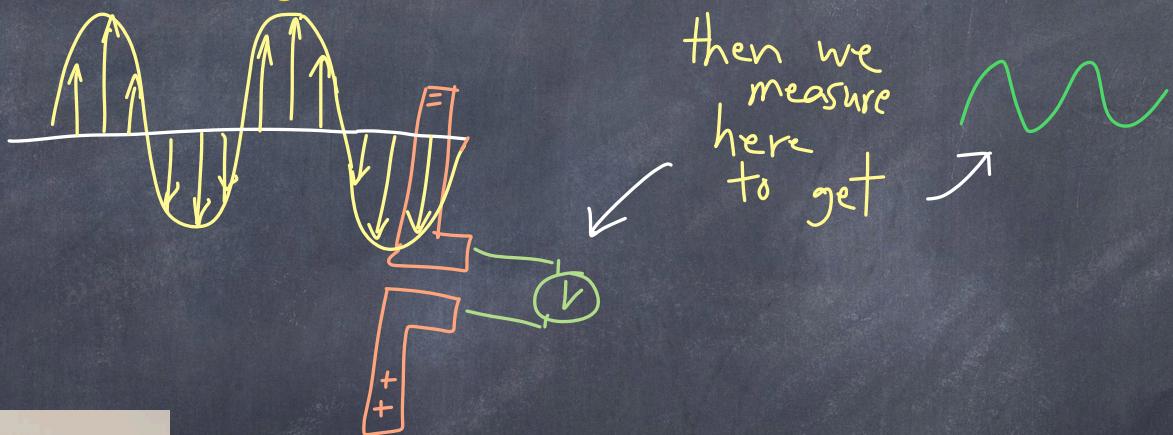


IF we make an $\vec{E} \perp \vec{B}$,
as above, then light
is created!

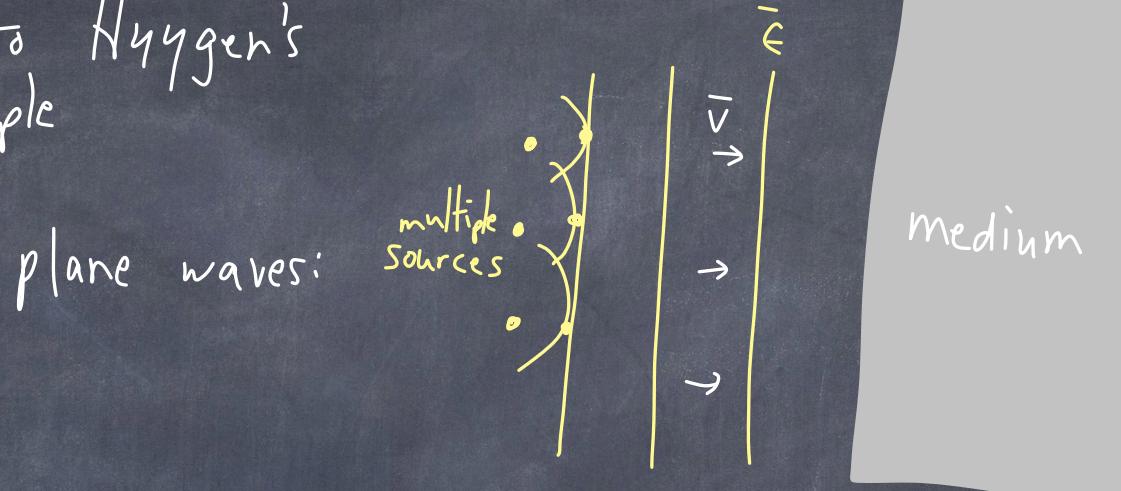
we have made an EM wave. Detecting an EM wave
is the opposite of making one.

The \vec{E} field of the wave causes electric charges
to move, generate an alternating current

we
create :



Light propagates in spherical way according to Huygen's principle



Consider a plane wave entering a medium.
What happens?

We know:

$$c = \frac{1}{\sqrt{\epsilon_0 \mu_0}}$$

in a vacuum.

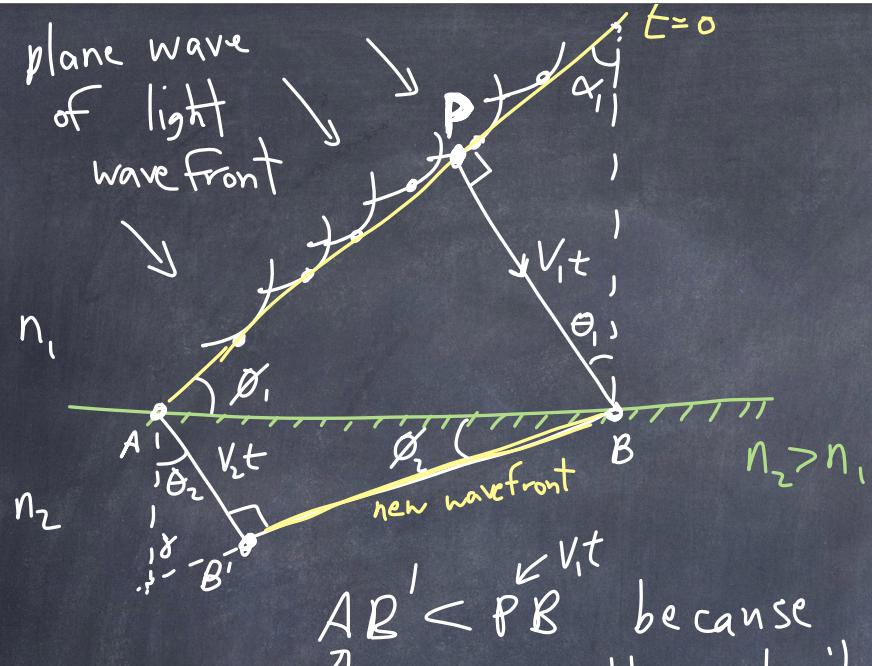
In a medium with ϵ, μ ($\epsilon = k\epsilon_0, \mu = k_m\mu_0$)

$$c' = \frac{1}{\sqrt{\epsilon\mu}}$$

The ratio of the speed of light in a medium compared to that in a vacuum is equal to "n"

$$\textcircled{5} \quad \left[\frac{c}{c'} = \frac{\sqrt{\epsilon\mu}}{\sqrt{\epsilon_0\mu_0}} = n \right] \quad n > 1 \quad (\text{for air, } n = 1.00029)$$

"n": index of refraction



$V_1 t < V_2 t$ because
 $n_2 > n_1$
 the velocity is slower in n_2 than n_1

The new wavefront has changed direction:

$$\text{Note } \sin \phi_1 = \frac{V_1 t}{AB}$$

$$\text{But also } \sin \phi_2 = \frac{V_2 t}{AB}$$

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

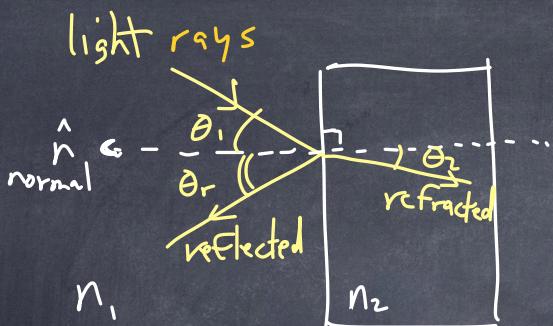
$$V_1 = \frac{c}{n_1} \quad V_2 = \frac{c}{n_2}$$

In time time t , the wave propagates a distance.

$$\begin{aligned} \phi_1 + \alpha_1 + 90^\circ &= 180^\circ \\ \phi_1 + \alpha_1 + 90^\circ &= 180^\circ \\ \phi_2 + \gamma + 90^\circ &= 180^\circ \\ \phi_2 + \gamma + 90^\circ &= 180^\circ \end{aligned} \left. \begin{array}{l} \Rightarrow \phi_1 = \theta_1 \\ \Rightarrow \phi_2 = \theta_2 \end{array} \right\}$$

$$\begin{aligned} AB &= \frac{V_1 t}{\sin \phi_1} = \frac{V_2 t}{\sin \phi_2} & \phi_1 &= \theta_1 \\ V_1 &= \frac{c}{n_1} & V_2 &= \frac{c}{n_2} & \phi_2 &= \theta_2 \end{aligned}$$

Snell's Law
 The law of refraction



Light reflects and refracts
reflection : $\theta_i = \theta_r$

refraction: $n_1 \sin \theta_i = n_2 \sin \theta_2$

where n_1 & n_2 are the indices of refraction such that $n = \frac{c}{v}$

$$c = \frac{1}{\sqrt{\epsilon_0 \mu_0}}, \quad v = \frac{1}{\sqrt{\epsilon \mu}}$$

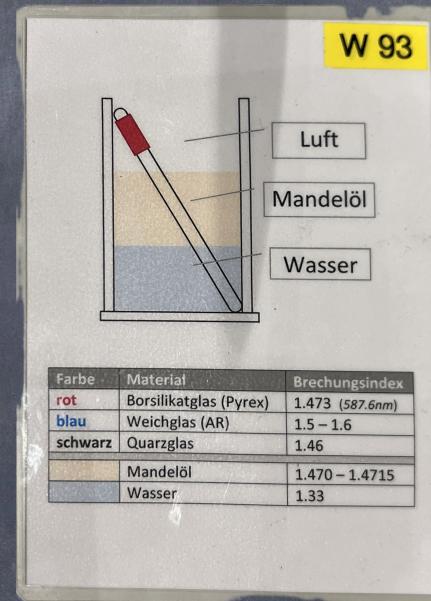
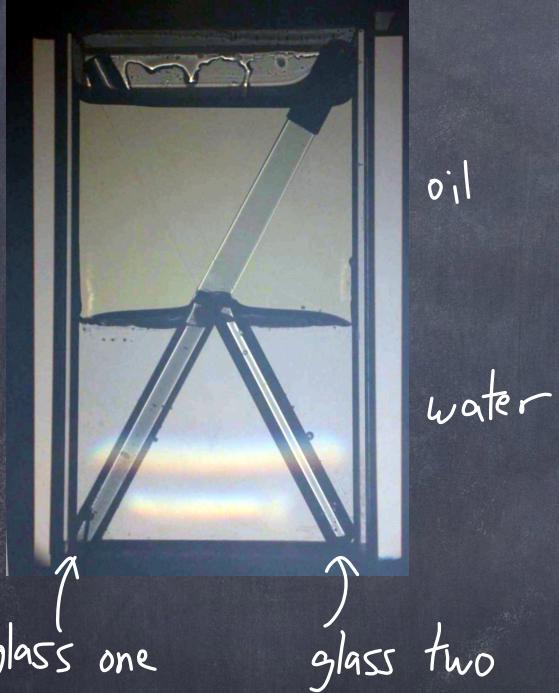
If $\theta_i = 0^\circ$, \perp to the surface,

the reflected intensity $I_r = \left(\frac{n_1 - n_2}{n_1 + n_2} \right)^2 I_0$, then the rest is transmitted (refracted)

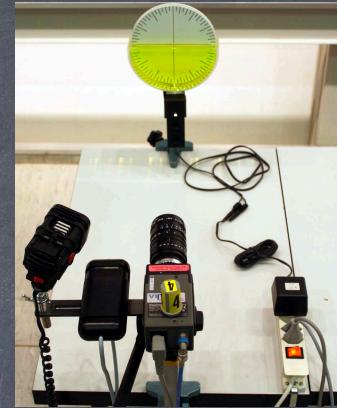
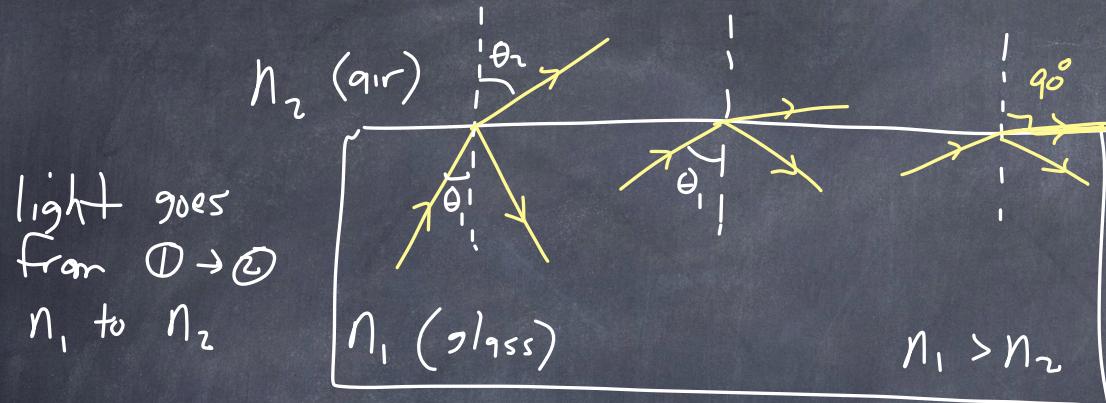
As an example for air ($n \sim 1$), glass ($n \sim 1.5$)
then $\frac{I_r}{I_0} = 4\%$ is reflected.

The smaller the $n_1 - n_2$, \Rightarrow If $n_1 = n_2$,
the less is reflected. no reflected light.

$$n_{\text{oil}} = n_{\text{glass two}}$$



Reflection and refraction of light



As θ_1 increases for $n_1 > n_2$, θ_2 increases more. When $\theta_2 = 90^\circ$, no light is transmitted.

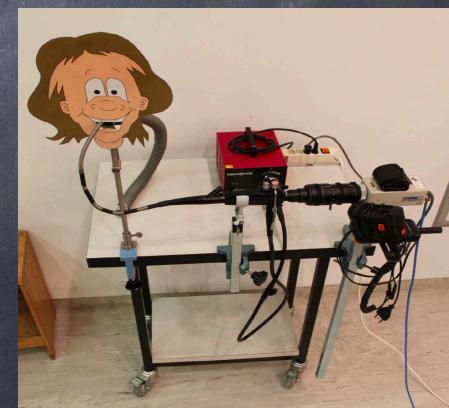
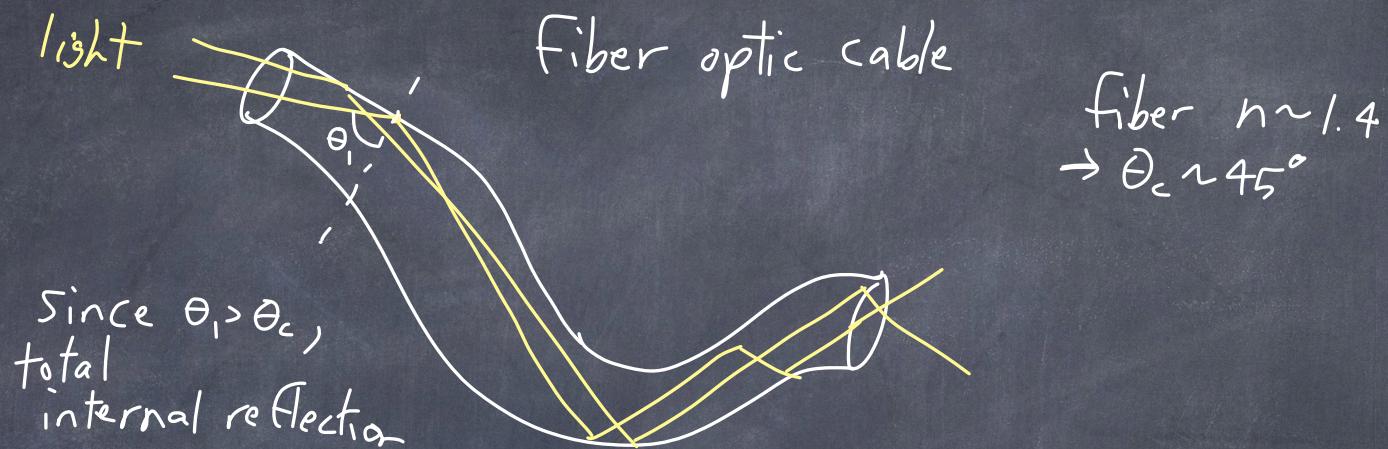
$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

$\frac{\sin \theta_2}{\sin 90^\circ} = 1$

critical angle $\sin \theta_c = \frac{n_2}{n_1}$ for $n_1 > n_2$

θ_c is the critical angle, or θ , where above which all light is reflected.
 what if $n_2 > n_1$? then $\sin \theta_c > 1$, which is not possible.
 So there is no critical angle if $n_2 > n_1$.

Above θ_c , we have total internal reflection



In refraction, the speed of light changes, $V = \frac{c}{n}$

But the frequency of the light stays the same.
this is because the atoms that absorb the light
and re-transmit the light, vibrate and emit
light at the same frequency,
to do with atomic energy levels...--

$$\text{we have } n_1, n_2 \\ f_1 = f_2$$

$$V_1 = \frac{c}{n_1} \quad V_2 = \frac{c}{n_2}$$

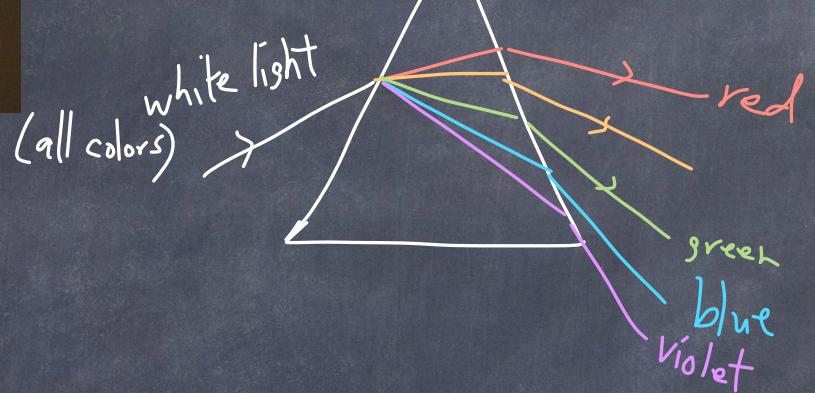
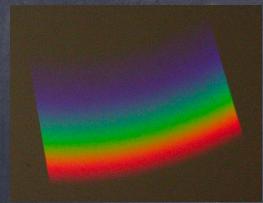
Since $f\lambda = V$, the wavelength must change in a material with different n .

$$f_1 = \frac{V_1}{\lambda_1} = f_2 = \frac{V_2}{\lambda_2} \Rightarrow \frac{\cancel{c}}{n_1 \cancel{\lambda}_1} = \frac{\cancel{c}}{n_2 \cancel{\lambda}_2} \Rightarrow \left[\lambda_2 = \lambda_1 \frac{n_1}{n_2} \right] \text{ change in wavelength inside material 2}$$

For air (n_1) to water (n_2)
wavelengths get smaller.

Light gets "more blue" under water.

In addition) the index of refraction depends slightly on the wavelength of the light.

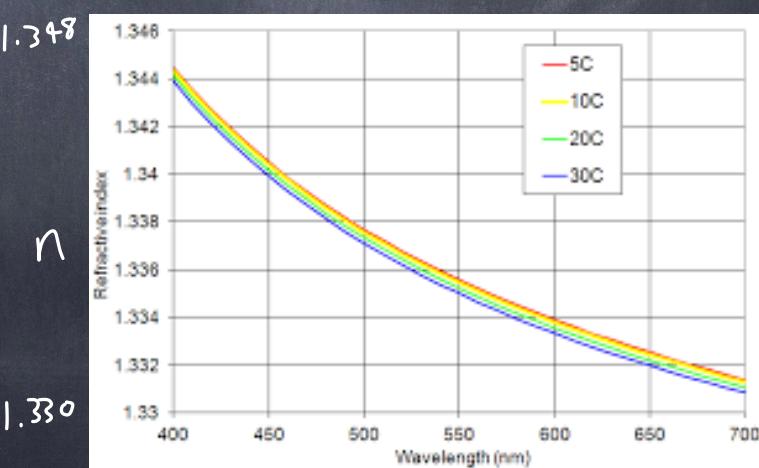


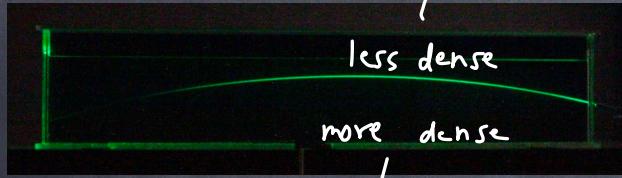
(exaggerated)

short wavelength
is bent more
 \Rightarrow blue bent more than
red in higher n .

Also, n depends on the density.

Colder air is less dense.



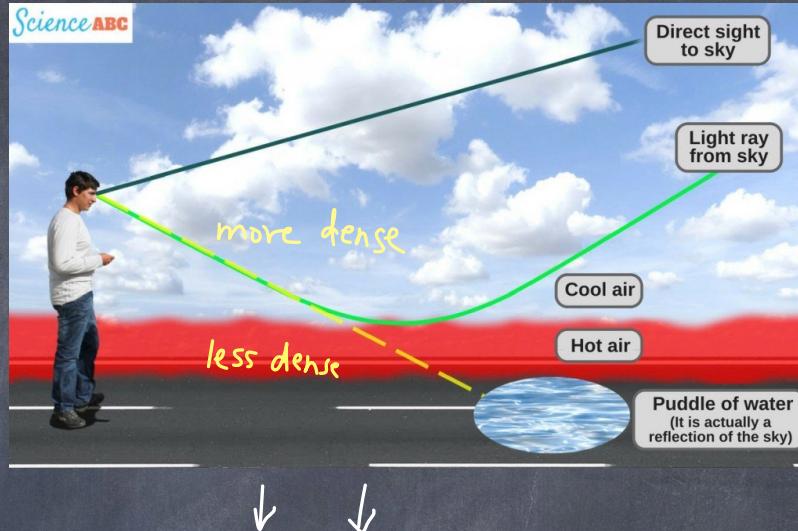


smaller n

less dense

more dense

larger n



more dense

less dense

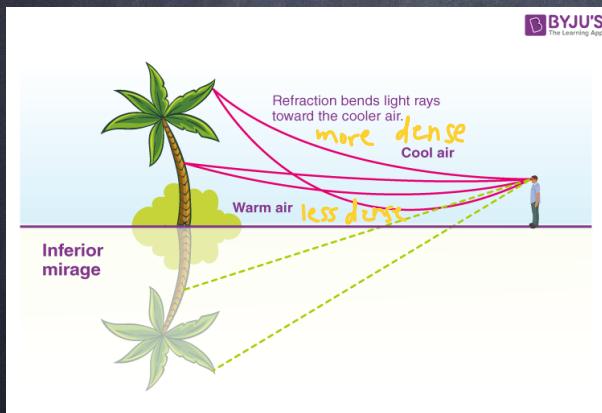
Direct sight
to sky

Light ray
from sky

Cool air

Hot air

Puddle of water
(It is actually a reflection of the sky)



Refraction bends light rays toward the cooler air.

more dense
Cool air

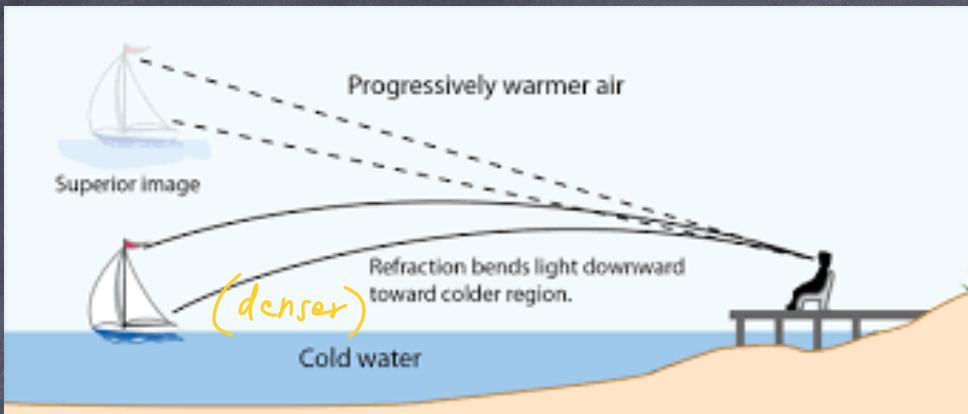
Inferior
mirage

Warm air
less dense



more dense

less dense



less dense
(warmer) →

more dense →
(cooler)



David Morris took the photographs from the hamlet of Gillan, near Falmouth

Real photo!

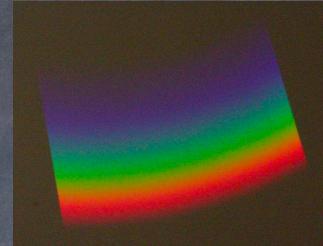
Check out
"Looming effect"
on youtube.



W51



W138



W100



W73



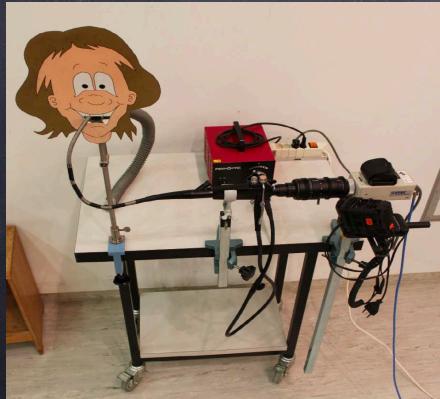
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W95



W93



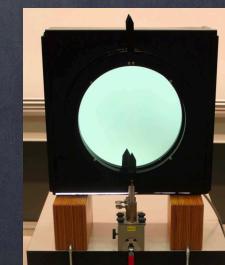
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W94



W139



W137